

Title - **IN THE TIMES OF MADAFANGWARA**

- In the Times of Madafangwara is a questioning of a computerized world by Swagata Bhattacharyya.
- This questioning leads to the meanings of power and propaganda.
- Designed as an Alternative Reality Game it looks into methods of misinformation, fake news among others.
- It also explores the role of architecture in its forming of bonds with the state ideology.

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